

GENERAL INFORMATION

The Cosplay Gaming Competition will be run by Gameforce BE at 20 October.
Gameforce BE will always have the final say in decisions that have to be made.
Gameforce BE will make sure all judging will be done fair and without bias!

Please send any queries by email to ilunaneke@gmail.com

Participation in the Cosplay Competition does not grant free entry to Gameforce BE.

RULES

- Commissioned and bought costumes or costumes mostly made up of bought general clothing are accepted for entries
- All costumes should provide enough coverage to be worn in public and should be in good taste and appropriate for a family-friendly show and must not contain material that is violent, pornographic or otherwise obscene, illegal or racially or morally offensive or endorses any form of hate or hate group, each as determined by the Gameforce, at their sole discretion. Further, no costume may include harmful or potentially harmful materials, including, but not limited to, water, cigarettes, flames, fireworks, silly string or any other substance that can be fired, launched or dripped.
- There is one type of Masquerade entry: Entries show off their costumes through a simple walk on and in character posing. Places are allocated on a first come, first served basis to eligible entries. Most entries will be on stage for 30 - 60 seconds. No performance is allowed! Gameforce will provide the music for the show and will try to match your character as best as we can!
- Online sign-ups open at least a few weeks before each Masquerade. Applications will close when places are full or 2 days before the Masquerade, whichever event occurs first. Sign up at the con is only available if there's still space left!
- Only one entry is permitted per person or group. If you enter as part of a group you cannot also enter as an individual.
- On the day of the Cosplay Masquerade, you must check in at foamtastic cosplay Booth by the time communicated by the Gameforce Cosplay Team to confirm you are still taking part and check your details. All entries will present their costume or performance on the Stage in the Cosplay Masquerade. NO pre judging is planned. You will receive a time to be backstage for the competition only!
- Cosplay for this competition is limited to Video game Cosplays.
- Employees, staff, crew or guests of Gameforce and persons connected with the Masquerade, e.g. prize sponsors or judges and their agents, are not eligible to enter the Cosplay Masquerade

Judging Criteria:

The competition will be judged by a panel of experienced cosplayers!

The judges' decision is FINAL. - Please respect the judges and the other participants by accepting their decisions.

Groups will be judged as a whole and not just on the basis of the best or worst costumes.

Prizes are awarded per entry, not per person in a group.

Costume points will be 50% of the total score.

- Complexity (20%) Difficulty of costume project chosen and how confidently this was overcome.
- Craftsmanship (30%) – how detailed, creative and well constructed the costume is taking into account application of skills, materials used and practicality based on movement and use on stage.

The Last 50% Will be based on the stage presence.